



## **Tower Rules**

- 1. Agreement to having read and understood these rules must be signed for by the camp leader before commencement of the activity, whom will be responsible for the duration of the activity booking.
- 2. Only Persons with the appropriate Scout or Guide activity permit (climbing & abseiling or level 2 caving or old mine exploration permits) may lead activities on the tower. This Person must be in attendance at all times the tower is in use. The activity must be run within the permit holders authorisation restrictions.
- 3. Permits must be shown to the duty warden prior to the activity commencing.
- 4. The activity leader must ensure that adequate first aid cover is available at the activity.
- 5. The drop area around the bottom of the tower must be roped off before commencement of the activity and before any set up on the tower takes place by the instructor, with the rope provided.
- 6. Helmets must be worn inside the roped area.
- 7. Activity leaders must read the Tower risk assessment and campsite rules before commencing the activity.
- 8. The ladder must be locked at all times the tower is not supervised.
- 9. All persons except the instructor(s) must be on a safety rope or other safety device to prevent falling if they are above the ground.
- 10. The activity must be run in accordance with the Scout Association's publications.
- 11. Only properly fitting helmets and harnesses may be used.
- 12. All equipment including climbing hold security must be checked before use.
- 13. Any defective/faulty equipment must be removed immediately and given to the duty warden. Steve Farmer who keeps the records of equipment use should be notified as soon as possible.
- 14. Safety ropes must be used at all times by all persons climbing and abseiling.
- 15. When the Tower is not supervised the bottom of the climbing wall must be locked.
- 16. Rope systems must be set in such a way that an instructor can lower a person to the ground in the event of an emergency.
- 17. Where practical all jewellery should be removed.
- 18. Loose hair and clothing must be prevented from becoming entangled in the rope system.
- 19. Activities on the Tower must be stopped if the Weather or Horseplay could cause a risk to Safety.
- 20. Activities on the tower must run to S.P.A. guidance
- 21. Safety is priority at all times on the Tower.

## **Ashby and Coalville District Scout Council**

**District Commissioner: Amanda Makemson:** 

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